

THEATER

what

ARCHITECTURE

Background and action

Flexibility

One point of view

Unveiling process

Colour

Darkness

Intetrated in
construction

Mulirple points of view

Practicality

Geometry based

CREATING

COLOUR

with

S C E N E S

with

DISTRIBUTION

WITH LIGHT

SPD TEST

how

how

DISTRIBUTION
TEST

CONCLUSION:
DESIGN CRITERIA